Studfall Infant Academy KS1 Subtraction Calculation Policy.

<u>Year 1</u>

Subtraction of a one-digit and two digit numbers to 20, including zero

<u>Year 2</u>

Subtraction of two digit numbers to 100, including zero.

Skills	Concrete	Pictorial	Abstract
Physically taking away and removing objects from a whole Take away, left, less than, smaller, least, fewer.	Ten frames, Numicon, cubes and other everyday items can be used to explore physically taking away and counting how many are left. 4-3=1	Children to draw the concrete resources then are using and cross out the correct amount. $4 - 3 = 1$ $\bigotimes \bigotimes \bigotimes \oslash$	4-3= = 4 - 3 4 3 ?
Counting back Count back, number line, number track	Using number line or number tracks to count back. 6-2=4 1 2 3 4 5 6 7 8 9 10	Children to resent what they see pictorially e.g. 6-2=4	Children to represent the calculation on a number line or track and show their jumps. Move on to an empty number track.

Finding the difference Difference between, count on	Using practical resources, e.g. Numicon, cubes. Begin with finding the difference between single digits. Calculate the difference between 8 and 5 Calculate the difference between 8 and 5 Children to also explore counting on a number track and number line. 12- 5= Start at 5 and count on to 12. How many jumps have you counted on?	Children to draw the cubes/other concrete objects which they have used or use the bar model to illustrate what they need to calculate.	Find the difference between 8 and 5 8 – 5, the difference is Children to explore why 9 - 6 = , 8 - 5 = and 7 - 4 = have the same difference.
Two digit number subtract ones Subtraction, minus, take away *Year 1 expectation Numbers to 20.	Using diene/counters etc. Place value understanding should be consistently reinforced. 15 - 3 = 12	Children to represent the base 10 pictorially. Cross off the ones subtracted. How many tens are left? How many ones are left?	Children to mentally count back to subtract. 17 – 5 = 12

Two digit subtract tens Subtraction, minus, take away	Using base 10/ place value counters on a place value grid. Place value understanding should be consistently reinforced. 35 - 20 = 15	Children to draw place value grid. Draw dienes/counters to show biggest number. Cross out tens to be taken away. Count tens and units.	Move on to formal method of solving subtraction calculations. $\begin{array}{rrrrrrrrrrrrrrrrrrrrrrrrrrrrrrrrrrrr$
Two digit subtract tens and ones (no exchange) Subtraction, minus, take away, columns	Using base 10/place value counters on a place value grid. Place value understanding should be consistently reinforced. 65 - 31 = 34	Children to draw place value grid. Draw counters/base 10 of biggest number. Cross out ones then tens of smaller number. Count remaining tens and ones.	Move on to formal method of solving subtraction calculations. 58-23-35 58 -23 -23 -23 -23 -23 -23 -23 -23

Two digit number subtract	Using base 10 on a place value grid. Place	Represent the base 10 pictorially,	Formal column methods.
two digit number.	value understanding should be	remembering to show the exchange.	
Exchanging one ten for ten	consistently reinforced.	When exchanging circle the one ten and	62-38=2
<u>ones.</u>	Partition the first number.	draw an arrow to the ones column, record	
	Exchange one ten for ten ones.	the ten there by drawing ten ones. Then	5617
Exchange, place value.	Take away ones then tens.	subtract the ones and then tens.	- 3 9
Columns, subtraction	How many ones are left? How many tens		- 00
	are left?		24
	44 00 45	105 15	

10s | Is

*Year 2 expectation

41 - 26 = 1510s 10s | ls 1 ls



0 ,0000 XXXX Ø Ø 5



* You are exchanging one ten for ten ones – make this vocabulary explicit. This should be secured from concrete stages first.